

# 1-clickPRO—Photoshop actions

## What are 1clickPRO actions?

1clickPRO is a set of actions from 1clickactions but differ significantly from previous releases in that the operations carried out are merely *called* by the action—the work done ‘behind the scenes’ is in Javascript. To the user this makes very little difference in terms of a user interface as a set of actions is installed into the Photoshop action palette as normal. The use of scripts enable the actions to be far more versatile, for example the actions are now size-aware; automatically applying suitable settings based on the size of your image. In fact there is strictly no need for the actions to be installed in the Photoshop palette at all but it does offer a couple of benefits to do so. Firstly the actions can be run in the way that you are used to and secondly the new actions will then be compatible with the **Photoshop Action Station** action organizer with CS3 and CS4 (<http://www.1clickactions.com/actionstation.htm>). With Photoshop CS2 the Pro series actions should be run from the action palette rather than Action Station.

## Requirements:

The 1clickPRO series requires Photoshop CS2 or later, older versions are not supported neither is Photoshop Elements. The actions are compatible with both Windows and Macs.

## Installation:

The files are supplied by electronic download in ZIP format which can be opened on both Mac and Windows platforms without extra software.

The zip file download (called 1clickPro.zip) contains two folders; one for Mac one for Windows.



Both the Mac and Windows folders contain an action file—“1clickPRO.atn” and one other folder “1clickscripts”.

The actions are slightly different for Windows and Macs so please make sure that you install the correct version.

The ‘1clickscripts’ folder must then be copied in it’s entirety to your hard disk without being renamed. It is important that the ‘1clickscripts’ folder is copied to the correct location for the actions to work correctly.

For Windows users copy the folder to the root of your C: drive. (Open ‘My Computer’ and then double click the C: drive icon and then drag the 1clickscripts folder to it. Please bear in mind that you must copy the folder itself not just the contents..



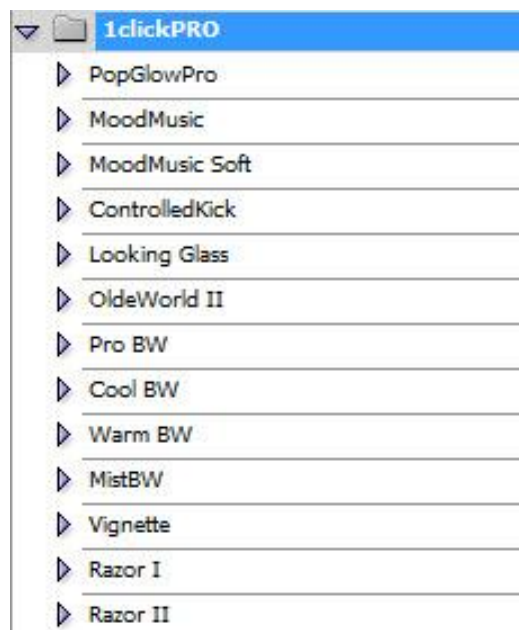
For Mac users the folder must be copied to the Applications folder. Click ‘Finder’ then ‘Applications’ and then copy the 1clickscripts folder. Again bear in mind that the folder itself must be copied, not just the contents.

The 1clickPRO action file can be installed into the Photoshop actions palette as normal.

The 1clickPro actions/scripts should now be ready to use from within Photoshop.

If you have problems installing the files please contact us and we can guide you through it or even do it for you with remote control software.

## The actions.



The first thing you'll probably notice is that there are less actions than you usually get with 1-click actions sets—the reason is that as the actions are size aware there is no need for several versions of the same action (eg a web-size, print-size version etc) as the one action covers all sizes.

Another reason for fewer actions is that the actions in the '1clickPRO' set offer a wide range of options and different effects from the same action. More about this later.

The increased versatility does mean that to get the best from the actions might require more than '1-click' so they might not be as easy to use for newcomers to Photoshop. Having said that in many cases the default settings will produce excellent results without any adjustments so they can indeed still be used as '1 click actions'. A better classification would be "1-click actions with the option of several more clicks to increase versatility if required." Unfortunately this doesn't flow from the tongue quite as easily so we're stuck with the "1-clickPro series".

The actions include a greatly enhanced version of the popular PopGlow actions from Volume 1, an advanced BW conversion routine that allows localised application of the various color channels, warm and cool BW conversions, an action to replicate all fashioned photography and other actions for portraiture, weddings and general use. There are also actions to apply sharpening and vignettes.

Where necessary the actions will apply suitable settings depending on the size of the original image. For example the vignette actions automatically select suitable blur/feather settings for the vignette selection. Standard vignette actions will give totally different results if used on web-sized images and DSLR files—the 1clickPro vignettes reduces this problem significantly.

### Do I need to be a Photoshop expert to use the actions?

No—the actions are run just the same as any other action. One difference you may notice is that the actions don't have as many steps in them as other actions—in fact there is just one step in each action.

When the action has run you will be left with an image with several adjustment layers, if you are happy with the result then you can flatten the file (if required) and print. The pro actions give you option of doing far more however and by changing the opacities of the various layers and using the layer masks that the action has created you have great control of the end result.

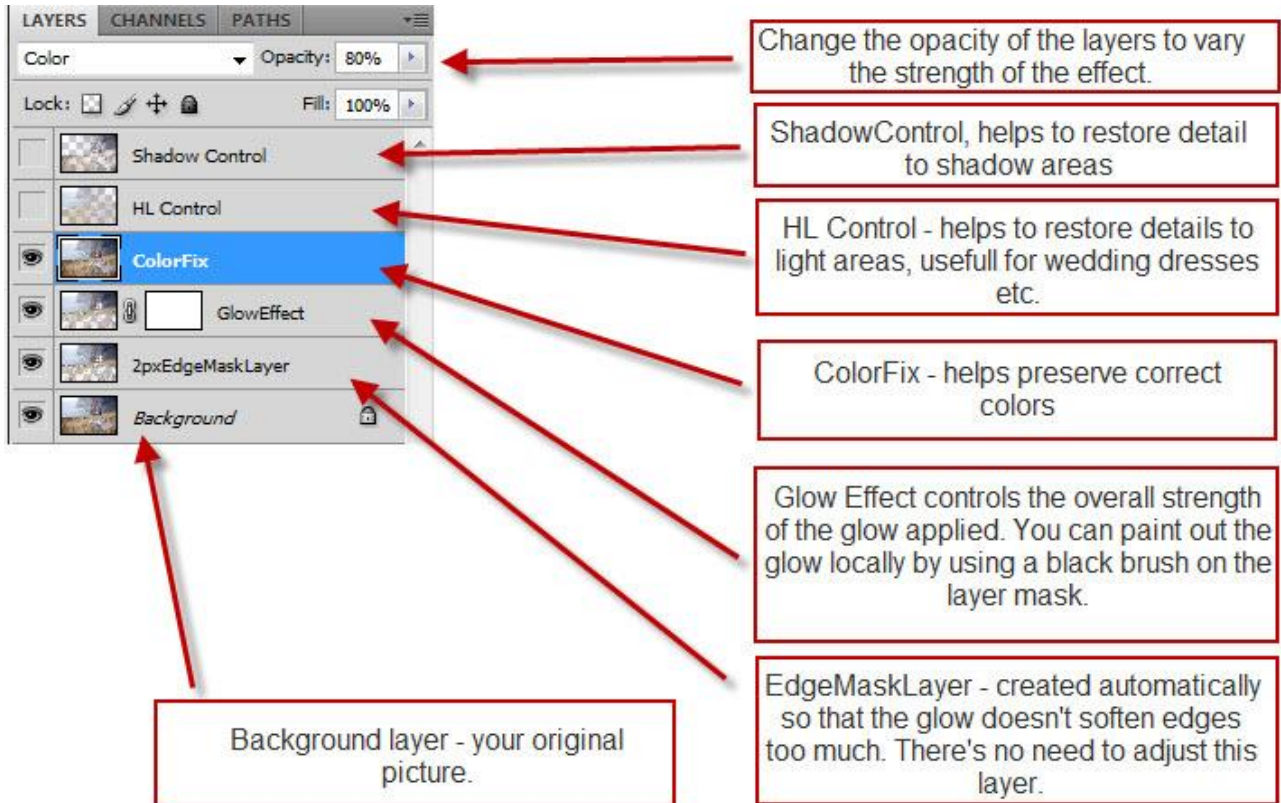
To take advantage of the possibilities offered it is useful to know a little about layers and masks. There is a beginners guide to layers available for download from the 1-clickactions website—<http://www.1clickactions.com/pdfs/LayerGuide.pdf>.

#### *A note about Photoshop scripts.*

The actions in this set simply call corresponding Photoshop scripts. It is possible to install scripts so that they appear on the Photoshop Scripts menu, Action Station is an example of this. Unfortunately it is not currently possible to have nested folders under the Photoshop script menu and as the pro series of 1clickactions is expanded the Photoshop script menu would soon get very cluttered. By installing the scripts (ie the 1clickscripts folder) in a location other than the standard Photoshop scripts folder it allows us keep the scripts menu uncluttered and also use actions to call the scripts. It also allows the actions/scripts to be automatically included in Action Station.

## PopGlowPro

PopGlowPro creates a soft glow suitable for portraits and wedding photography. It is a vastly improved version of the original PopGlow actions in that it offers better functionality with images of various sizes (no need for a 'large-files' version), highlight and shadow protection and an option to prevent any color shifts.

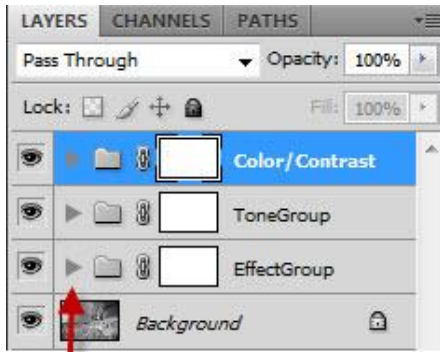


The screenshot shows the Photoshop Layers panel with the following layers from top to bottom: Shadow Control, HL Control, ColorFix, GlowEffect, 2pxEdgeMaskLayer, and Background. The Background layer is locked. The ColorFix layer is selected. Red arrows point from text boxes to each layer, explaining its function.

- Change the opacity of the layers to vary the strength of the effect.
- ShadowControl, helps to restore detail to shadow areas
- HL Control - helps to restore details to light areas, usefull for wedding dresses etc.
- ColorFix - helps preserve correct colors
- Glow Effect controls the overall strength of the glow applied. You can paint out the glow locally by using a black brush on the layer mask.
- EdgeMaskLayer - created automatically so that the glow doesn't soften edges too much. There's no need to adjust this layer.
- Background layer - your original picture.

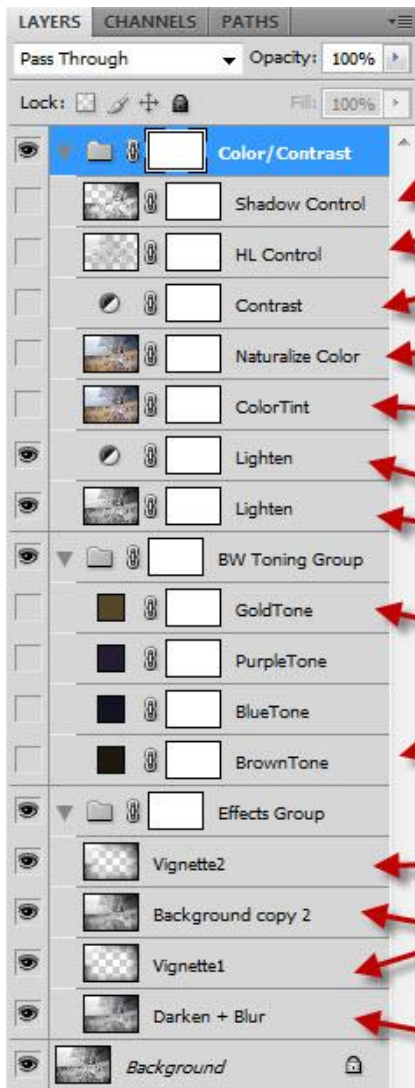


## MoodMusic & MoodMusic Soft



MoodMusic with adjustment layer groups closed. You can vary the opacity of the groups to control the effect but by opening the layer groups you can access the individual control layers.

Click here to open up the layer groups to see the individual layers.



Restores detail to shadow areas.

Restores detail to highlight areas.

Allows you to adjust contrast using a curves layer.

Restores the image's original colors, reducing any shift.

Adds a soft coloring to the image - turn the ColorTint and NaturalizeColor layers off for a BW image.

These 2 layers both brighten the image - turn off for a dark, moody look.

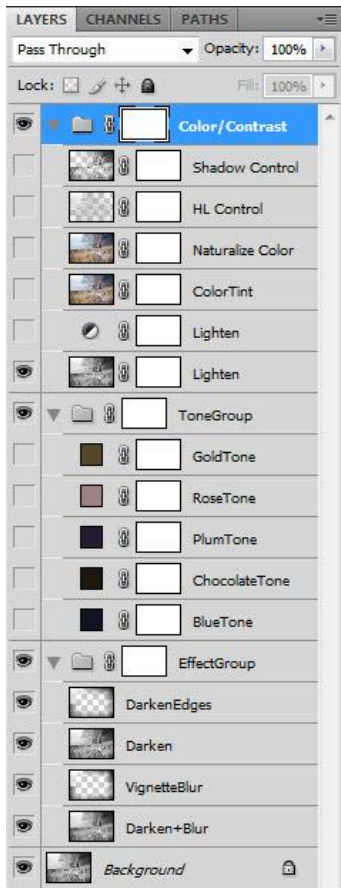
Add various tones to your image. If the ColorTint and Naturalize Color layers are off you get a toned BW, other wise a soft color tint to a colored image. You can combine tones.

Vignette layers - darken the edges of the picture, adjust the opacity to suit.

Add further darkening to the image.

Adds a soft and moody effect to the image.

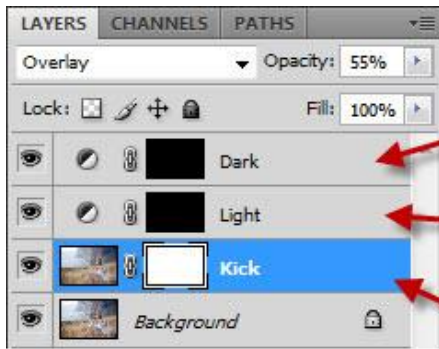
Layer palette after MoodMusicSoft action.



The 'MoodMusic' layers are similar to those in 'MoodMusicSoft'. The result and options are similar but the overall effect is softer in 'MoodMusicSoft'.



## Controlled Kick



Use a white brush on the layer mask to add more shade and intensity to areas of your image.

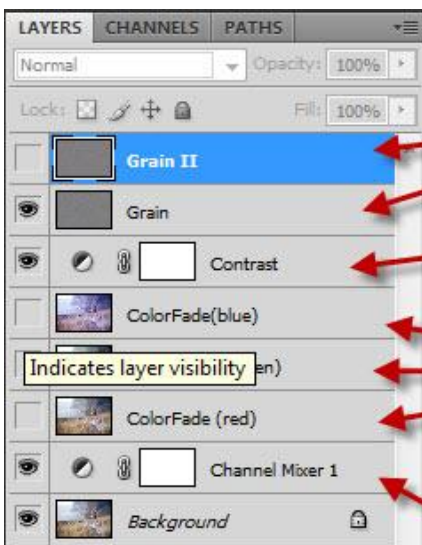
Use a white brush to selectively lighten areas of your image.

Reducing the opacity of this layer reduces the overall boost the actions apply. You can use the layer mask with a black brush to remove the effect from selected areas.



The Controlled Kick action applies a color boost and softness with the option of applying localized increases and decreases in color brightness.

**Looking Glass**—creates a faded image with the option of a grainy effect and color washes.



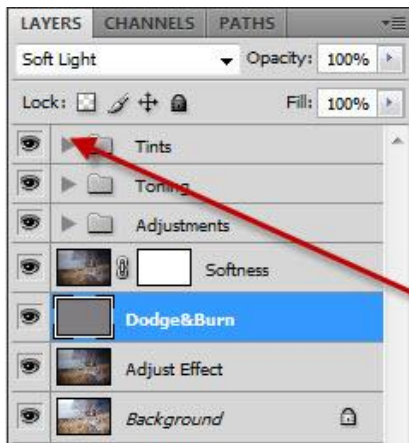
Grain layers by turning these layers on and off and adjusting their opacity you can control the amount of grain added to the picture.

Allows you to adjust overall contrast.

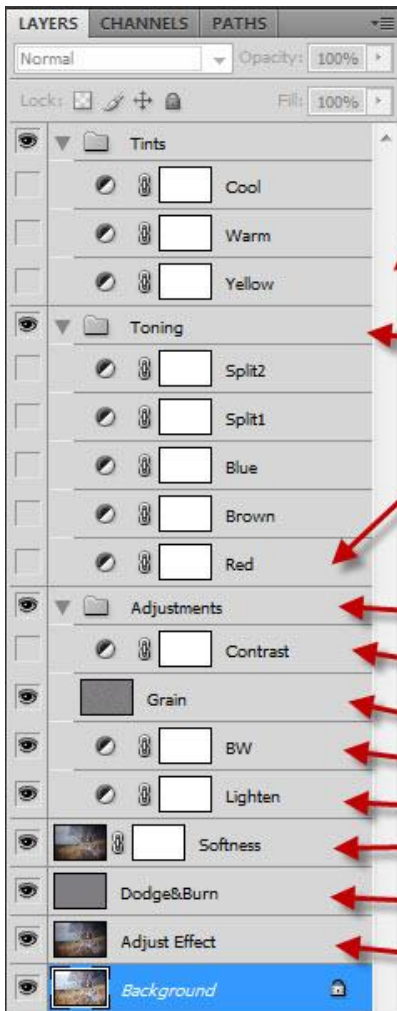
ColorFade layers (blue, green, red). By default the action gives you a BW image. Turning on these layers applies a faded color wash to the image.

Channel Mixer layer - turning off this layer converts from BW to color.

**Olde Worlde II** creates an old fashioned file with optional tints and tones, amounts of grain and vignetting.



Olde Worlde II with the adjustment groups closed. By opening the groups (Tints, Toning, Adjustments) you can control various aspects of the image. Click the small gray triangle to open the layer groups.



Olde Worlde II with all layers open.

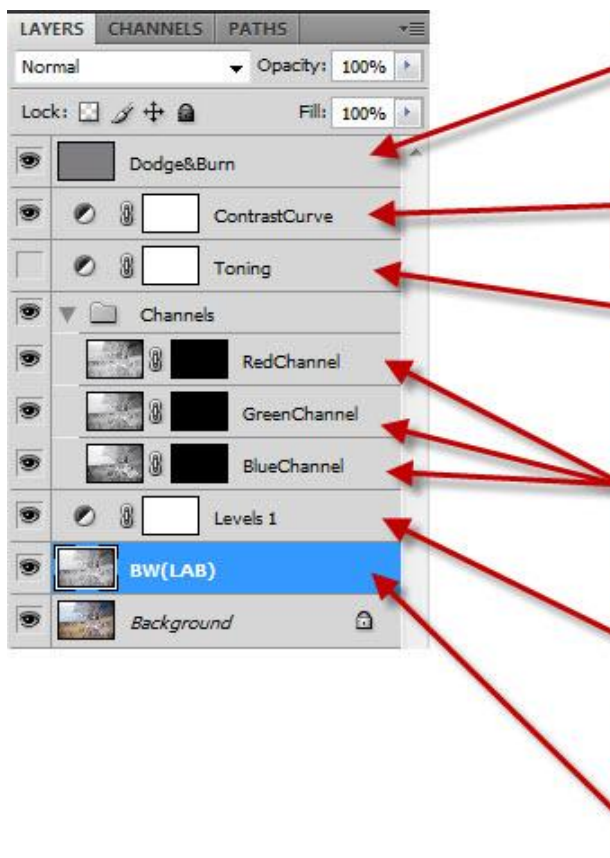
The '**Tints**' layers apply a subtle color tint to your image - turn on the layer to apply the tint. You can use the layer masks to apply the tint selectively.

The '**Toning**' layers apply a tone (stronger than the tints) to your image. Turn on the layer to apply the tone. You can turn on more than one tone layer to combine tones. Again you can use the layer masks to apply the effect selectively.

The '**Adjustments**' group allows you control the various aspects of the effect.  
**Contrast** - allows you to change the contrast of the image.  
**Grain** - adds a grainy texture to your image.  
**BW** - turning off this layer makes your image colored.  
**Lighten** - makes the overall image lighter.  
**Softness** - reduce the opacity of this layer to make the image sharper.  
**Dodge & Burn** - use black/white brushed to selectively darken/lighten areas of your image.  
**Adjust Effect** - reducing the opacity of this layer allows you reduce the darkening and vignetting that is applied.



**Pro BW**—an advanced BW conversion action with separate tone control for each color channel.



The screenshot shows the Photoshop Layers panel for the 'Pro BW' action. The layers are stacked from top to bottom: Dodge&Burn, ContrastCurve, Toning, Channels (a folder containing RedChannel, GreenChannel, and BlueChannel), Levels 1, BW(LAB), and Background. Red arrows point from text boxes on the right to each of these layers.

Dodge & Burn layer allows you to selectively lighten or darken areas of your image. Use a soft white brush to lighten, a black brush to darken. For more control vary the opacity of your brush as you paint.

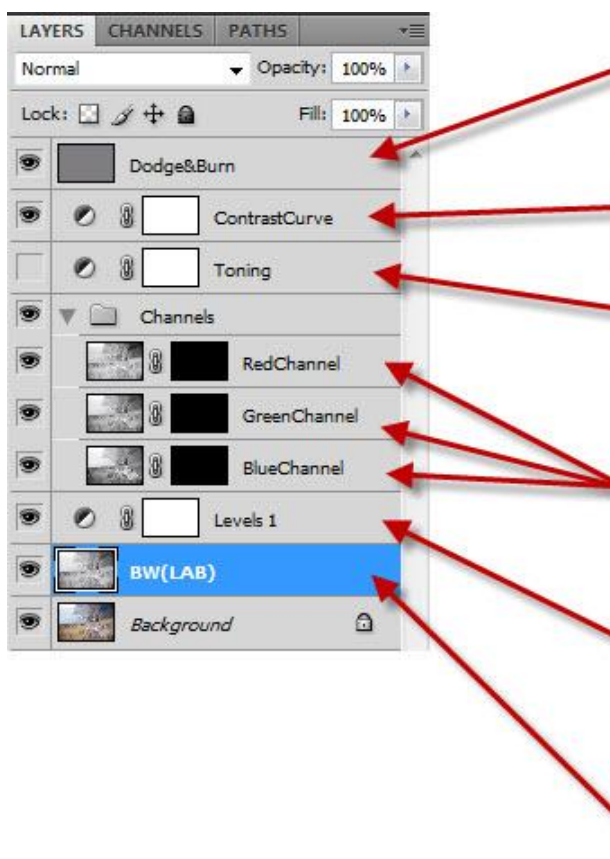
Simple curves layer to increase contrast, vary the opacity to suit.

Turn this layer on to add toning - brown by default.

The channels layers allow you to use the individual RGB channels to locally adjust your image. For example you might want to paint over faces using the red channel layer to reduce blemishes or use the green channel for foliage to improve tonality.

Standard levels layer to adjust overall brightness etc.

Initial Black & White conversion using LAB Lightness channel.



This is a duplicate of the screenshot above, showing the same Photoshop Layers panel for the 'Pro BW' action with the same layers and explanatory text boxes.

Dodge & Burn layer allows you to selectively lighten or darken areas of your image. Use a soft white brush to lighten, a black brush to darken. For more control vary the opacity of your brush as you paint.

Simple curves layer to increase contrast, vary the opacity to suit.

Turn this layer on to add toning - brown by default.

The channels layers allow you to use the individual RGB channels to locally adjust your image. For example you might want to paint over faces using the red channel layer to reduce blemishes or use the green channel for foliage to improve tonality.

Standard levels layer to adjust overall brightness etc.

Initial Black & White conversion using LAB Lightness channel.

The ProBW action allows you to use the Red, Green and Blue channels on separate parts of the images as well as having a built in dodge & burn layer for localized tone control.



We can limit which areas we want to apply the channel difference to. In these examples we have used the channel layer masks created by the action to apply the various channels to the skin tones only leaving the rest of the picture unaffected. This method allows great control of the images tonality.

Applying the red channel to the skin tones



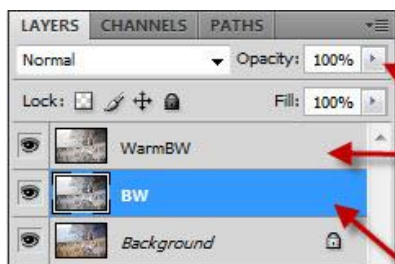
Applying the green channel to the skin tones.



Applying the blue channel to the skin tones.

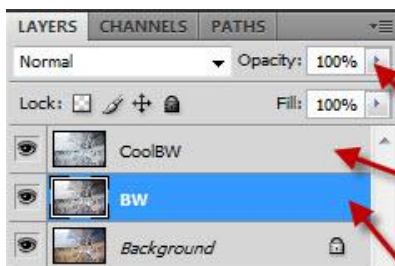


## Black & White Conversion actions



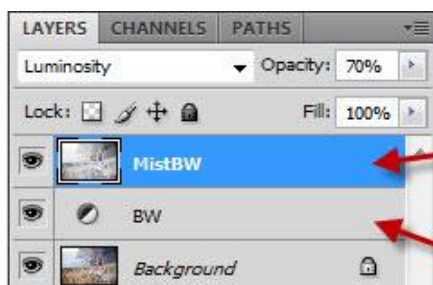
Top layer creates a warm tone black & white, change the opacity of this layer to adjust the strength of the brown tone.

Black & White conversion layer. This layer allows you to vary the effect of the top layer. There's no need to change the opacity of this layer.



Top layer creates a cool tone black & white, change the opacity of this layer to adjust the strength of the blueish tone.

Black & White conversion layer. This layer allows you to vary the effect of the top layer. There's no need to change the opacity of this layer.



Reducing the opacity of the top layer decreases the soft high-key effect. Turning the layer off completely leaves a standard BW conversion.

The BW controls the BW tones - reducing the opacity of this layer reintroduces color to the image leaving a soft fade effect.



CoolBW



MistBW

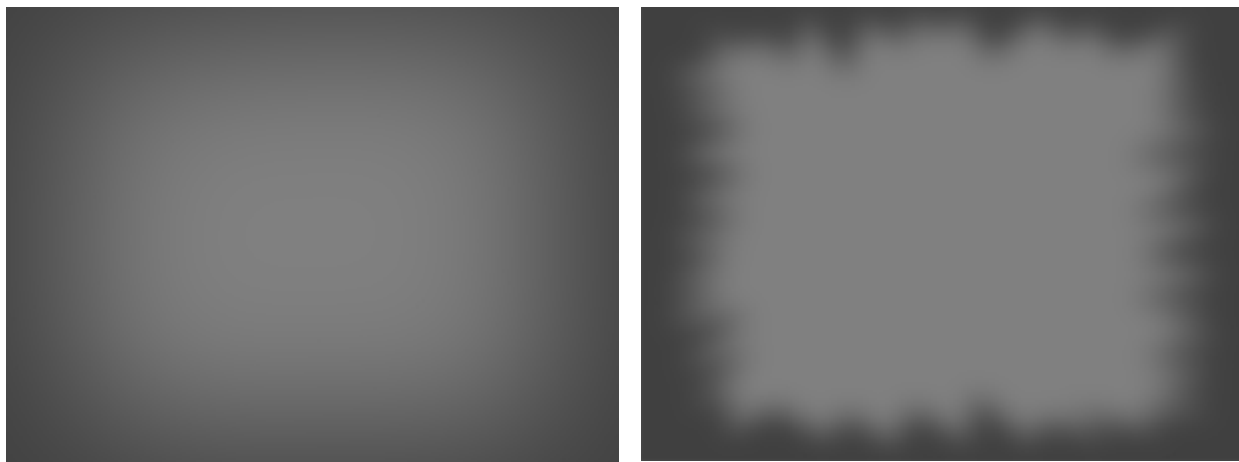


WarmBW

## Vignettes.

With standard actions a vignette designed for a web sized image will give a totally different result when applied to a full size image. The 1clickPRO vignette is different, automatically choosing a suitable setting for the image size.

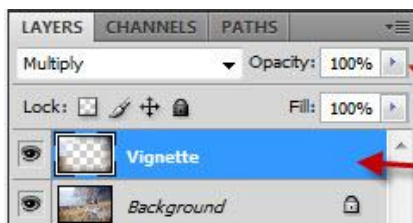
To illustrate the point here is a standard vignette action applied to a 800x600 image and also a 12mp image. As you can see the effect is quite different.



Below is the result when using the 1clickPRO vignette action on the same sized files. As you can see the difference between the two is much less pronounced. You can of course still vary the effect afterwards for even more control.



Any action that applies a Gaussian blur or a feathered selection at any stage is likely to suffer to some degree from this effect. Where necessary this function has been incorporated into several of the 1clickPRO actions including Pop-GlowPro, OldeWorlde, Controlled Kick etc.

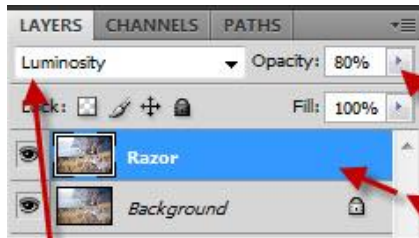


Vignette layer - you can change the opacity of this layer to vary the strength and extent of the vignette.

The vignette action will apply a suitable strength regardless of the initial image size therefore making it appropriate for web images and large sized print files. Unlike other vignette actions there is no need to have several actions for different sized images.

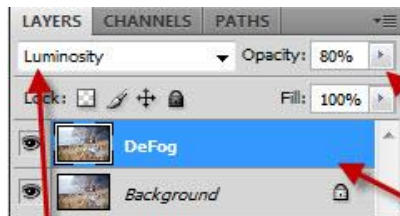
## Razor I & II

The two actions are general use 'defog' type actions. Razor I offers an almost 3D boost whereas Razor II is a more general enhancement action. As usual you can adjust the strength to suit.



If you want to boost the colors slightly you can change the blend mode to 'Normal' although 'Luminosity mode preserves the colors more accurately.

Razor I is a general purpose 'pop' action. You can change the strength of the effect by adjusting the opacity of the 'Razor' layer.



If you want to boost the colors slightly you can change the blend mode to 'Normal' although 'Luminosity mode preserves the colors more accurately.

Razor II is a general purpose 'defog' actions. You can change the strength of the effect by adjusting the opacity of the 'Defog' layer.

